RULES OF MIXED TEAM EVENTS FOR AIR PISTOL AND AIR RIFLE

GENERALINFORMATION		
1. Disciplines:	Pistol & Rifle	
2. Type of Event:	Team	
3. Name of Event	Mixed Team Pistol, Mixed Team Rifle	
4. Number of participants in each team	Two (2) Athletes from each nation (1man & 1women).	
5. Number of stages	 2stages: Qualification (consists of 2 parts) Final (consists of a Bronze Medal Match and a Silver/Gold Medal Match) 	
6. Targets	Electronic Scoring Targets for Qualification and the Final.	
7. Ranges	The Qualification will take place on the Qualification range. The Final will take place on the Finals range.	
8. Tied scores in Qualification	Tied scores for progression to the next stage will be decided according to ISSF Rule 6.15.	
9. Scoring in Qualification	 Pistol: full ring with inner tens (ISSF rules) Rifle: decimal (ISSF rules) 	
10. Malfunctions in Qualification	Malfunctions will be governed according to ISSF Rule 6.13	
11. Qualification part 1	The allocation of the athletes to targets will be according to the published Start-list. Members of each team shoot next to each other. Athletes will be called to the line fifteen (15) minutes before the scheduled Start time of the event. The scores of each team member will be added together and the team results will be ranked. The eight (8) top-ranked teams will progress to Qualification part 2.	
12. Number of shots in Qualification part 1	Preparation and Sighting time: 10 minutes. 30 shots by each team member (total 60 shots) to be fired in 30 minutes. Each athlete fires independently of their partner.	
13. Qualification part 2	The top 8 ranked teams from Qualification part 1 will move to	

	firing-points in a designated part of the range so that they are positioned next to each other, with a reserve firing-point between each team. Members of each team shoot next to each other.
	Note: If there is only one relay in Qualification part 1 the top 8 ranked teams remain on their original firing-points.
	There should be a ten (10) minute break between part 1 and the start of Preparation and Sighting for part 2 to allow for any protests and for the RTS Jury to check the targets.
	Athletes who do not qualify for Part 2 should remove their equipment from the firing-line as soon as possible.
	The Chief Range Officer (CRO) will command athletes to: "Take your positions", five (5) minutes before the scheduled Start time of part 2.
	Team scores from Qualification part 1 are not carried forwards to part 2. All teams start from zero.
	The scores of each team member will be added together and the team results will be ranked. The four (4) top-ranked teams will progress to the Finals.
	Teams ranked 1^{st} and 2^{nd} will compete against each other in the Gold Medal-Match. Teams ranked 3^{rd} and 4^{th} will compete against each other in the Bronze Medal-Match.
14. Number of shots in Qualification part 2	Preparation and Sighting Time: three (3) minutes 20 shots by each team member (total 40 shots) to be fired in 20 minutes. Each athlete fires independently of their partner.
15. Final	The Bronze Medal Match will take place first, followed by the Gold Medal Match. No bib numbers will be worn in the Medal Matches. Reporting time for all eight Medal Match athletes is 30 minutes before the published Start time of the Bronze medal-match. ISSF Rules apply to late reporting.
	Athletes in the Bronze Medal Match, or their Coaches, must be allowed to place their equipment on their designated firing-points at least 15 minutes before the scheduled Start time. They must then leave therange to await being called to the line. No bags or transport-boxes may be left on the Field of Play.

For the Bronze Medal Match, the team ranked third (3rd) 16. Format of Final after Qualification will take positions on points C and D, with the team ranked fourth (4th) on points F and G. The Chief Range Officer (CRO) will conduct the Medal Matches with the following commands: Eight (eeight) minutes before the published Start time of the Bronze Medal Match, "Athletes to the line". Allow one (1) minute for the athletes to take their positions, then announce, "Three minutes preparation and sighting time, Start". After 2 minutes 30 seconds, "30 seconds" After 3 minutes, "Stop". Presentation of Athletes – as per individual Finals. After all presentations are completed: "Take your positions". After one (1) minute: "For the first/next competition shot, load- 5 secs- Start". Each team member will fire a single shotin a maximum time of 50 seconds. Either athlete may fire first. The CRO may call "Stop" after all athletes have fired. The team with the highest combined score of each round will be announced, together with the number of points awarded. The firing sequence will be repeated until the Medal-Match is decided. A Coach or athlete may request a "Time-out" by raising a hand whilst the announcements are being made after the completion of a round. This may be requested once only during the Medal Match. The Coach may approach and speak to his athlete(s) on the firing-line for a maximum time of thirty (30) seconds. If a "Time-out" is requested by one team, a Coach of the other team may also approach and speak to his athlete(s) at the same time. This does not affect the opportunity of the other team to request their own "Time-out". The time will be controlled by the Jury. The first team to reach 16 points or more will win the Match. The CRO will declare, "The results are final" and announce the team who are the Bronze Medallists. 17. Scoring in Final Decimal scoring will be used for Rifle and Pistol. The team with the highest combined score in each round, compared against the other team in the Match, wins two (2) points.

In case of equal scores each team receives one (1) point. The first team to reach 16 points or more will be declared the winner of the Match. 18. Tied scores in Medal Matches In case of a tie where both teams have scored 16 points, the Match will continue with one (1) additional shot fired by both members of each team to decide the tie. If the scores are still tied the teams will continue to show additional shots on command until the tie is broken. 19. Change Over between Medal-Matches After at least five (5) minutes, from the end of the Bronz Medal Match, and after those athletes have left the range, the targets have been checked by the RTS Jury and the CRO had declared, "Range clear", athletes for the Gold/Silver Medal Match.
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Match, or their Coaches, must be allowed to place the equipment on their firing-points. They must then leave the range to await being called to the line.
20. Gold/Silver Medal Match: The team ranked first (1st) after Qualification will take positions on points C and D, with the team ranked second (2nd) on points F and G.
The format and commands of the CRO for the Gold / Silver Medal Match will be the same as for the Bronze Medal-Match. The winning team will be declared the Gold Medallists and the runners-up will be declared the Silver Medallists.
21. Presentation of Medallists The Gold and Silver Medallists will be joined on the Field of Play by the Bronze medallists and line up, as in the Individual Finals, for official photographs and announcements.
22. Malfunctions in Medal-Matches will be governed according to SSF Rule 6.17.1.6: Only one (1) malfunction will be allowed for each team during each of the medal matches. Athletes may be allowed one (1) minute to repair or replace malfunctioning firearm to permit the Medal Matches to continue without unnecessary delay.
23. Penalties: In the Qualification, any shot fired before the command "Preparation and sighting time start" or after the command "Stop", will be annulled and a two (2) point penalty will be applied to the first match shot.
In the Final, any shot taken before the command "Start", or after the command "Stop" will count as a zero.
Any other penalties will be applied according to ISSF rules.

24. National identification, dress- code:	The athletes from each nation must display their National identification on their shooting clothing, as follows:
	 Rifle: The name of the country designated by 3 letters as determined by the IOC on their jacket pocket on the side which is turned to the audience. I Pistol: The name of the country designated by 3 letters as determined by the IOC on the sleeve of the T-shirt/sports jacket on the side which is turned to the audience.
25. Music & audience support	During the Qualification rounds and the Medal Matches, music is allowed. The Technical Delegate must approve the music program. Enthusiastic audience support is encouraged and is recommended during the medal-matches.
26. Irregular cases:	ISSF General Technical Rule 6.17. will apply to matters not mentioned in the above paragraphs. Irregular or disputed matters will be decided by the Jury according to General Technical Rules for each event.